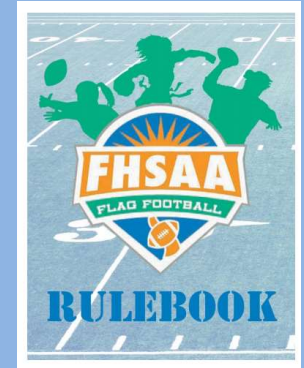




Flag Rules



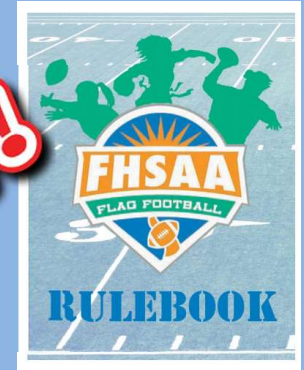
Rule 8 : ONSIDE CONVERSION





Flag Rules

NEW!



Rule 8 : ONSIDE CONVERSION

A team may elect to attempt an Onside Conversion at any time during the game if they score a touchdown – unless leading by 19 points or more following the TRY.

Referee must communicate with Coach/Capt. Immediately following the TRY to determine if scoring team chooses an Onside Conversion from their own 20-yard line. This decision may only be changed if A or B takes a timeout.

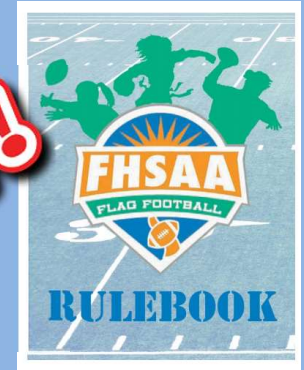
Possession will be retained by Team A if the Onside Conversion is successful by Team A reaching the 40-yard line.

*Onside Conversion begins when the ball is marked Ready for Play (clock stops)
Onside Conversion ends when Team B secures possession, deflags Team A before reaching the 40-yard line, or becomes dead by rule,
or when the Onside Conversion is successful (40-yard line is reached by Team A)
Official shall blow the whistle immediately when 40-yard line is reached on a successful Onside Conversion and the ball becomes dead (clock starts).*



Flag Rules

NEW!



Rule 8 : ONSIDE CONVERSION

NEXT PLAY...

After a successful Onside Conversion, the ball shall be snapped by the scoring team at their own 30-yard line, unless moved by penalty.

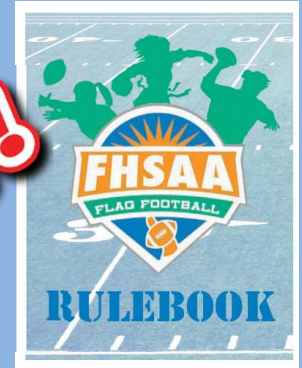
After an unsuccessful Onside Conversion, the ball shall be snapped by the opponent of the touchdown-scoring team at their opponent's 30-yard line, unless moved by penalty.





Flag Rules

NEW!



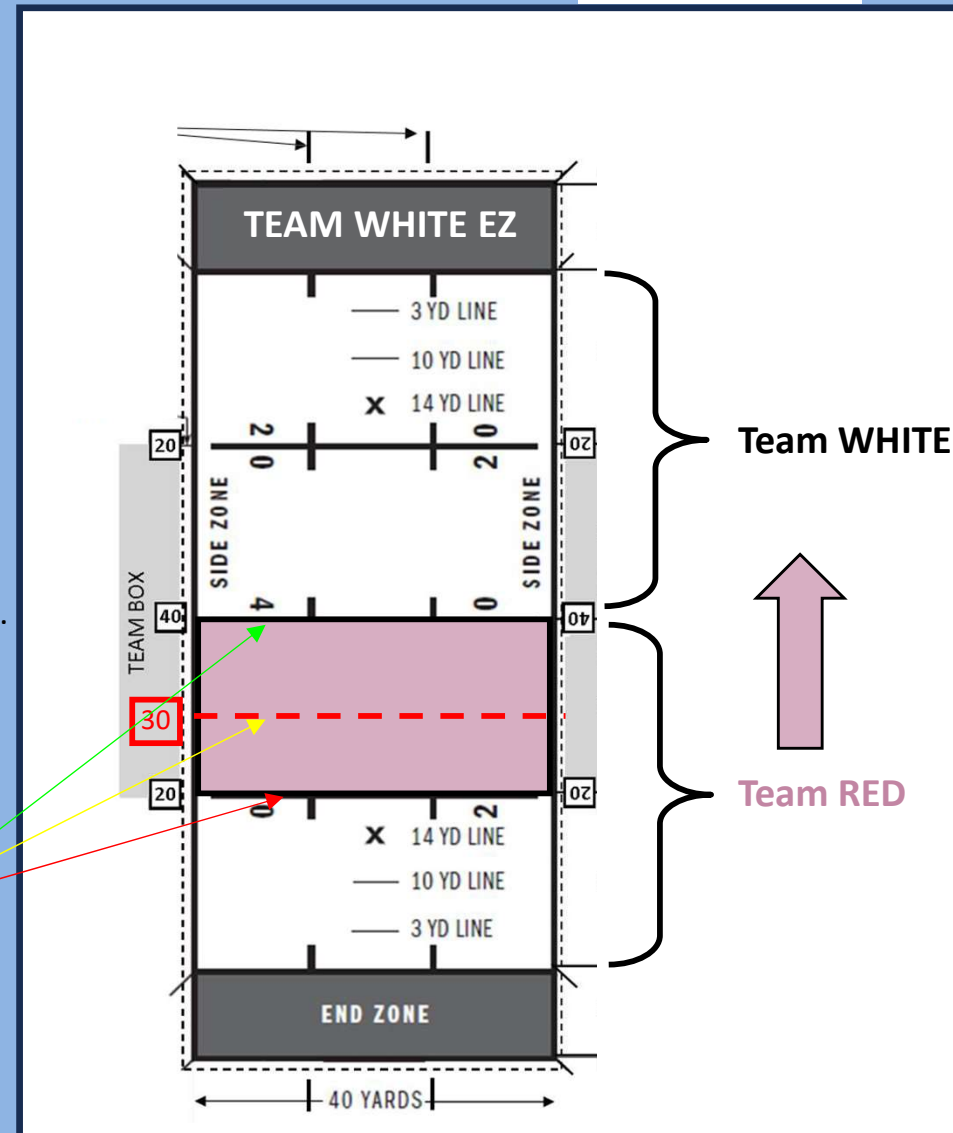
Rule 8 : ONSIDE CONVERSION LET'S TRY TO SIMPLIFY UNDERSTANDING...

Onside Conversion

Instead of using Team A and Team B since designations may change depending on success or failure of the Onside Conversion, we'll use Team RED and Team White ends of the field.

- A) Team RED scores a TD in Team WHITE end zone (clock is running).
Team RED chooses to attempt an Onside Conversion (clock is running).
- B) Officials go back to the Team RED 20-yard line and place the ball down.
Team Red has one (1) opportunity to reach the 40-yard line (clock is running).
- C) Both teams line up just as in a scrimmage play at the Team RED 20-yard line.
Referee blows the Ready for Play (stop clock).
- D) Team RED runs their play and they either reach the 40-yard line or they are deflagged, or incomplete pass before reaching the 40 (whistle blown).
In either case—THE CLOCK STARTS.

THESE ARE THE ONLY 3 LINES OF SIGNIFICANCE





Flag Rules

NEW!



Rule 8 : ONSIDE CONVERSION LET'S TRY TO SIMPLIFY UNDERSTANDING...

Onside Conversion

Instead of using Team A and Team B since designations may change depending on success or failure of the Onside Conversion, we'll use Team RED and Team White ends of the field.

- E) If Team RED successfully reaches the 40-yard line Team RED maintains possession and a new series, 1st and 40 LZTG from the Team RED 30-yard line.
- F) If Team RED scores again they can once again opt for an Onside Conversion as outlined above as long as they do not lead by 19 points or more.
- G) If Team WHITE stops the Onside Conversion attempt by Team RED (clock starts) possession goes over to Team WHITE at the Team RED 30-yardline going in. Team WHITE ball, 1st down and 20 LZTG at the team RED 20.

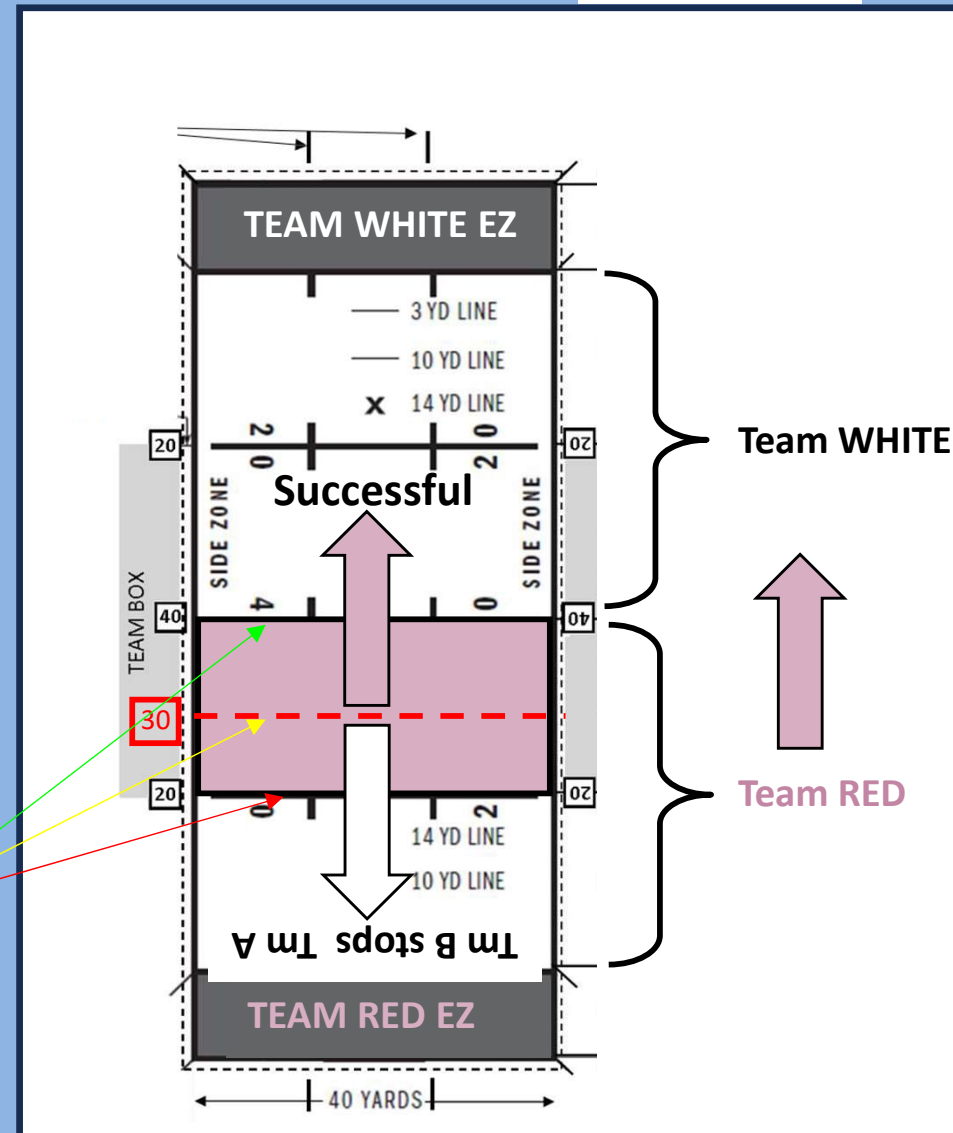
Going for Onside Conversion: 20 yd In

Success in Onside Conv: 40 yd In

After Onside Conversion attempt:

30 yard line going either IN or OUT

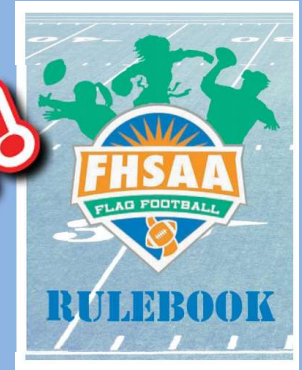
THESE ARE THE ONLY 3 LINES OF SIGNIFICANCE





Flag Rules

NEW!



Rule 8 : ONSIDE CONVERSION LET'S TRY TO SIMPLIFY UNDERSTANDING...

Points to remember:

Only the Team A (Team RED) 20- and 30- and 40-yard lines are in consideration during an Onside Conversion.

Regardless of success or failure of the Onside Conversion, the ball will be placed at the same 30-yard line following success or failure.

Success: Team A (Team RED) 1st down at their own 30-yard line going OUT.

Failure: Team B (Team WHITE) 1st down at the opposition's 30-yard line (Team Red's 30) going IN.

Clock: by rule, clock stops for Onside Conversion. Do not stop clock until Referee gives Ready for Play signal.

Clock: by rule, clock starts when Onside Conversion is either successful (crosses 40 yard line) or unsuccessful.

In either: blow whistle and START CLOCK
Blowing the whistle when Team A reaches the 40-yard line is an exception to the inadvertent whistle rule.

THESE ARE THE ONLY 3 LINES OF SIGNIFICANCE

